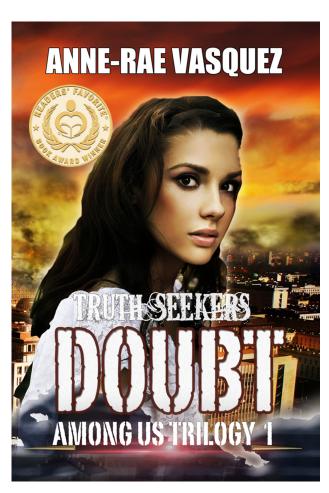
DOUBT, AMONG US TRILOGY SERIES (BOOK 1)





Author: Anne-Rae Vasquez

List Price: \$15.99

6" x 9" (15.24 x 22.86 cm) Black & White on White paper

244 pages AR Publishing

ISBN-13: 978-0986492136

ISBN-10: 0986492132

BISAC: Fiction / Fantasy / Paranormal

Author: Anne-Rae Vasquez

Formats: paperback, ebook, audiobook

(epub, mobi, PDF)

Among Us Trilogy is a book series that delves into the world of the supernatural and how it intersects with the everyday lives of seemingly ordinary young people as catastrophic events on earth lead to the end of times. Among Us weaves the theme of a young man and woman, Harry and Cristal, who while not fully understanding their 'abilities', are drawn together in their desire to find out the truth about the world they live in which is similar to themes used in J.J. Abrams' TV shows Fringe and Lost.

AWARDS

Gold winner – Readers' Favorite 2014 Book Awards

TARGET MARKET

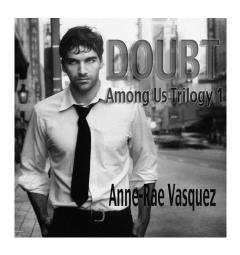
AR Publishing announced the publication of Anne-Rae Vasquez's latest novel Doubt, the first installment of the Among Us Trilogy. Among Us Trilogy is an apocalyptic fiction thriller series released in paperback, ebook and audiobook formats on Amazon, Smashwords, Barnes & Noble, Kobo and other publishing platforms. The author uses her film making, social marketing and writing skills and love for using transmedia to help attract readers who love TV series like "Fringe", "Supernatural" and "Medium" where reality and the paranormal overlap. Doubt, book 1 of the Among Us Trilogy entertain readers who have a twisted delight in apocalyptic paranormal stories, time travel and all things supernatural. The target market is geared towards readers who like to read books with Christian futuristic paranormal apocalyptic themes. The target age group for Doubt, Among Us Trilogy is 16 years old to 45+. Film rights have been acquired by Sababa Emporium Film Productions and the movie is scheduled to be released in 2016.

The official website <u>AmongUs.ca</u> interacts with visitors allowing them to participate as Truth Seekers following the theme of the story.

LONG SYNOPSIS

At 21 years old, Harry and Cristal are fresh out of university with their PhD's. Labeled all their lives as being weird and geeky, they find true friendships with other outcasts by playing online virtual reality games. Harry Doubt, a genius programmer and creator of the popular online game 'Truth Seekers', has a personal mission of his own; to find his mother who went mysteriously missing while volunteering on a peacekeeping mission in Palestine.

His gaming friends and followers inadvertently join in helping him find her; believing that they are on missions to find out what has happened to their own missing loved ones. During Harry's missions, Cristal and the team of 'Truth Seekers' stumble upon things that make them doubt the reality of their own lives. As they get closer to the truth, they realize that there are spiritual forces among them both good and evil, but in learning this, they activate a chain of events that start the beginning of the 'end of the world' as they know it.



SHORT SYNOPSIS

With the help of online gamers, former child prodigies, Harry Doubt and Cristal Hernandez, tech geeks addicted to the online game Truth Seekers, decide to take their game offline to find the truth behind their missing loved ones' mysterious disappearances. What they uncover inadvertently triggers a chain of events causing the beginning of the *end of the world*, as they know it.

REVIEWS

"Doubt is well written with great imagery and some plot twists that I never saw coming. There aren't many books that have such a unique plot twist." – April Gilly, Readers' Favorite

"...This novel contains a mixture of interesting genres, including fantasy, thriller, adventure, mystery and even romance. The letter in the beginning written to "truth seekers" was a nice touch; a good way to foreshadow what is about to happen.

As a big fan of the show Fringe, this book appealed to me tremendously. The writing was well done, and the way the "supernatural" forces were introduced was great. The characters, primarily Harry and Cristal, were developed and built up very well, and had enough detail about their lives for us readers to understand them as people, not just characters. Genuinely looking forward to read the rest of the series when it comes out!"- *Melissa Greenberg, Amazon review*

"Doubt, Among Us Trilogy, by Anne-Rae Vasquez, was a good and refreshing read for me. I am not too into books about the supernatural, but the idea of angels on assignments was intriguing.

The characters in this book are mainly young, gifted adults. The fight is one that is as old as time itself—good against evil. Trust is a precious commodity, for your very existence may depend on who is really true and who is not. Love, jealousy, deceit, and friendships play a big role in the plot and bring home the fact that knowing someone may be just a myth. Loved ones disappear without explanation, adding to the mystique of the story, and Cristal, the center of the story remembers her father telling her before he disappeared to not trust anyone.

In the battle of good and evil, Cristal finds that she has powers that are spiritual in nature that she has barely learned to control. Little does she know that this gift may yet help in finding the missing in a place called purgatory. The author uses this story to show that we are spiritual in nature, either for good or for bad. Cristal and all of her associates often obey orders without question until good eventually overcomes and the reader is left with a lot to think about.

I would recommend this book to a friend. I would liked to have seen some of the characters developed more, but maybe Ms. Vasquez intends to reveal more in book two. I will read book two and three because of the interesting way the subject of angels and demons is approached. A good, clean read for any age." - S. Coleman, GoodReads

"It starts with a game designer and shining star programer, Harry Doubt. His father is dead. His mother is missing. And he has created a network of online gamers. 'How was he going to convince online gamers to leave the privacy of their virtual world to work with others in the real world?' is the question that ends chapter three. As someone who is married to an online gamer, that strikes me as a really good question. Curiosity is apparently the strongest motivating force at first.

As the book progresses and the characters develop, we see that not only are these gamers working on missions in the real world as well but we also start to realize that their real world isn't quite like ours. Or maybe it is and the rest of us just don't see, making it the perfect urban fantasy world because it feels so real. With everyone else blind or willfully ignoring the spiritual forces at play, only the truth seekers can head off the danger.

It was an excellent story that I'm sure both adult and teen urban fantasy fans will enjoy. You don't have to be a gamer or know one to identify with the characters. They're very well developed and definitely feel like people. I would definitely recommend it to a friend and I'm really looking forward to the second book." - G. Lego, Amazon

"Doubt, Part one of Among Us caught my attention right away when reading the synopsis. I think tossing JJ Abrams' name into the ring to give an idea of the type of story was a good call. One event in the story actually reminded me a little bit of one of the ideas in Fringe, but it was unique to it's own and wasn't a direct similarity.

I have to say, that starting the book I expected the main protagonist to remain Harry Doubt, but was surprised at the shift so don't pass this over if a male lead isn't your thing. This change of perspective made for an interesting read. Normally I am a very fast reader averaging about 2.5 pages a minute, and I found myself unable to put this down, absorbing it in a matter of hours. The story never lagged out, making me want to take a break, but instead kept me engrossed wanting more.

All in all, I think this was a great read. The story, while very 'out there' at times, was captivating. The biggest tell for me is that I am actively interested in reading the next two books in the series. I feel like there was just enough detail given in this part of the Doubt tale to make it hold it's own, but plenty left to make you really want to know both the answers to questions/issues presented and wonder what else there is that you can't even think of." – *Justdej, Amazon*

"I loved the intrigue of this book and how it kept me guessing. It was a very easy read with well drawn characters that I cared about. So much of the time with books like this there's not enough attention put into character details, but I liked the little touches here. I also thought there was just enough twists to keep things lively. I was a big fan of the tv show Fringe and how it combined a number of genres and elements, and this book did it as well." – **Brian M, Amazon**

"A unique and intriguing story line. It starts off slowly but builds up towards the end. The story builds up naturally, making you want to get to the end. A real page turner. Love the easy to read set out also.

Keen to source the next books. Another wonderful Good Reads giveaway. Really enjoyed it."- S. *Morrison, GoodReads*

COMMENTS ABOUT OFFICIAL BOOK TRAILER

"Sinister, thought provoking, and intriguing"-J. Khalil, Sababa Emporium Film Productions

"D*MN that trailer is freaking Awesome. OMG, it is amazing. I love it."-Kathleen McMahon, author of upcoming paranormal novel Descent

Official book trailer: http://vimeo.com/73722142

ABOUT THE AUTHOR

Anne-Rae Vasquez is a freelance journalist for Digital Journal.com, author, filmmaker and web design programmer. Her latest novel, Doubt, is the first book in the Among Us Trilogy series. Her other works include: the novel and screenplay for the award winning feature film and web series Almost a Turkish Soap Opera, Salha's Secrets to Middle Eastern Cooking Cookbook Volume 1, Gathering Dust – a collection of poems, and Teach Yourself Great Web Design in a Week, published by Sams.net (a division of Macmillan Publishing). Almost a Turkish Soap Opera was her feature screenplay and film directorial debut.

Anne-Rae comments on how she made her website interactive with her readers.

"I wanted to give readers another way to connect with my story. Entertainment does not need to be contained in one medium. I believe in telling your story in many mediums.

How do we do this? One way was to entice readers to participate in the experience of the story as it is being written.

Putting Theory to the Test

Here was the plan I used for fan recruiting for my new novel Doubt, Book 1 of the Among Us Trilogy:

• Design website for the book series using the theme of the story

(Theme: Truth seekers who are online gamers use the internet to communicate with each other and also hack into global networks to save the world from catastrophic events caused by an unknown entity.)

- Entice beta readers to read drafts of the chapters as I write them but only awarding the first 10 who register
- Assign characters from the novel to each beta reader.
- Provide the beta reader with their assigned character's strengths, weaknesses, personality traits and physical characteristics.

- As more chapters in the book are written, the ten beta readers will be asked to provide input with the incentive that what they write may be included in the next chapter. They will not know until the next chapter is released.
- Release each new chapter to the first ten fans as an award for having joined early.
- As more beta readers register to the site, ask them to create their own character and post the character's 3 strengths and 3 weaknesses and 3 physical characteristics on the website.
- Entice additional beta readers to complete simple mission assignments related to the story with the incentive that their character may be chosen to be written into the Book 2 and Book 3 of the series.
- Give beta readers a Thank you credit on a Thank You page on the site and also on the credit page when the book is published.
- When the beta readers pass a mission assignment, a chapter will be released to them." *Anne-Rae Vasquez, author of Doubt, Among Us Trilogy 1*

Anne-Rae Vasquez is available for interview.



CONNECT WITH THE AUTHOR AND HER READERS:

• Twitter: @write2film http://twitter.com/w rite2film

• Twitter hashtag: #amongus

• Website: www.amongus.ca

• Official book trailer: YouTube channel -

AR Films

• Amazon author page:

http://www.amazon.com/Anne-Rae-Vasquez/e/B009DWAZ92

- Facebook: http://facebook.com/amongusse
 ries
 - Author blog: www.anne-raevasquez.com
 - Digital Journal
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